

## THE CITY COUNCIL OF PORT LOUIS

## Invitation for Bids (IFB) (Authorised under Section 17 of the Public Procurement Act 2006)

- 1. The City Council of Port Louis is inviting bids from eligible bidders of Mauritian nationals or entities incorporated in Mauritius through the Government eProcurement System for the following:
- (i) Construction of drain and concrete pavement at Andre Caperon, Caro Lalo Vallee des Pretres: (MCCPL/IFB/2023/279)
- (ii) Upgrading of the Port Louis Fire Station and Pulling down of its Derelict part: (MCCPL/IFB/2023/280)
- (iii) Cleaning and Desilting of River Latanier, from Upper Vallee des Pretres near Ally Lane to its Outlet at Roche Bois: (MCCPL/IFB/2023/281)
- 2. Participation shall be reserved to:
- (i) Microenterprise which has an annual turnover not exceeding 10 million rupees provided that its actual annual turnover meets the qualification requirements specified in the bidding document; and
- (ii) Small enterprise which has an annual turnover above 10 million rupees but not exceeding 30 million rupees provided that its actual annual turnover meets the qualification requirements specified in the bidding document.
- 3. Bidding documents may be downloaded from the eProcurement System https://eproc.publicprocurement.govmu.org
- 4. Bids must be submitted online on the eProcurement System at latest by **Wednesday 20 December 2023 up to 11.00 hours** (Local Time).
- 5. Bidders who have submitted bids online by the closing date and time shall decrypt and re-encrypt their bids from Wednesday 20 December 2023 as from 16.01 hrs till Friday 22 December 2023 up to 10.00 hrs.
- 6. Bids will be opened online on Friday 22 December 2023 as from 10.01 hours up to 16.00 hours (Local Time).
- 7. The City Council of Port Louis reserves the right to accept or reject any bid and to annul the bidding process and reject all bids at any time prior to award of the Contract, without thereby incurring any liability to any Bidder.

V. SEEPARSAD Chief Executive

City Hall Port Louis

November 2023